

Optical Validation of Precast and Reinforced Concrete

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Approach

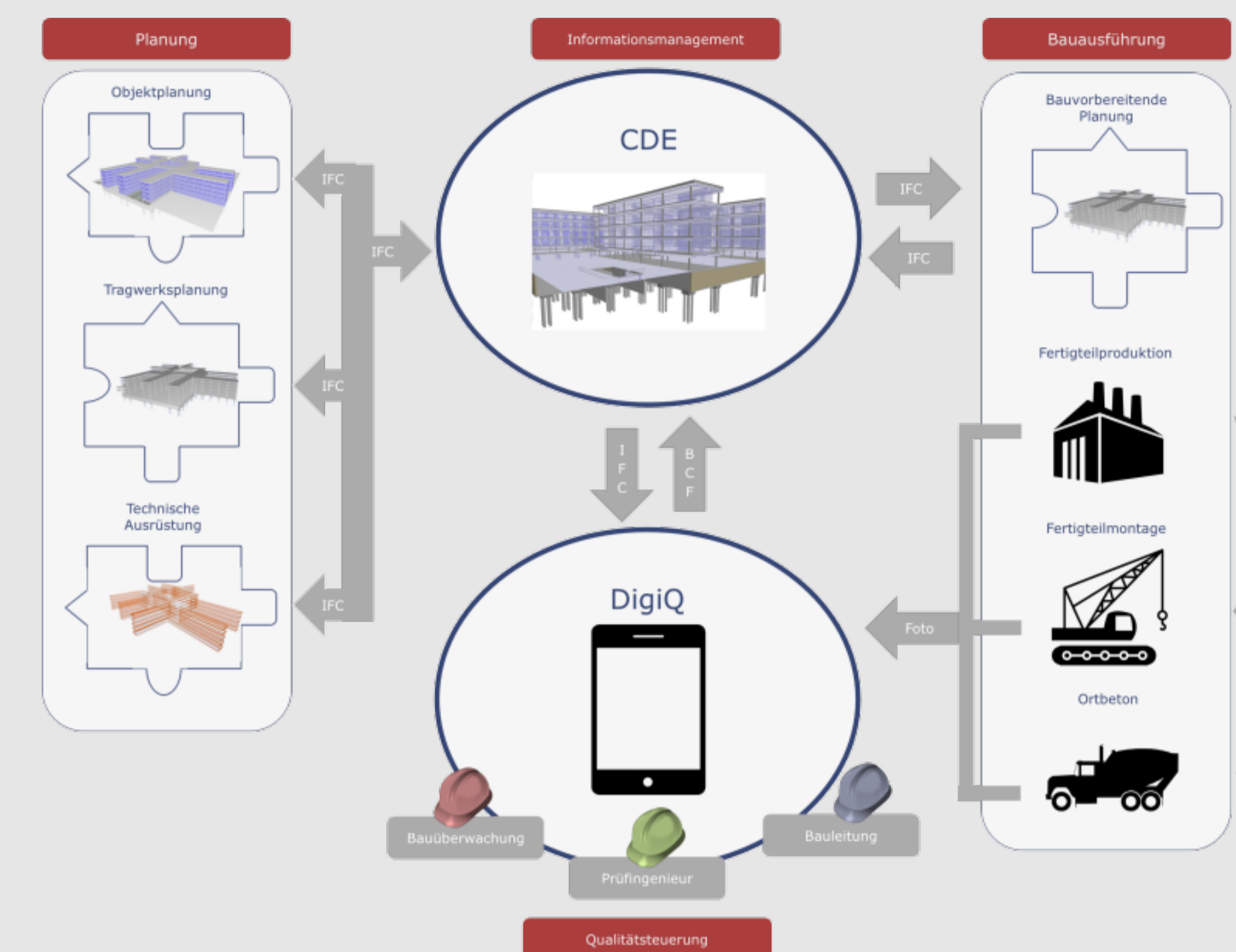
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Building Information Modeling (BIM):

- ▶ Building design, project planning and construction on one common dataset
- ▶ Detailed 3D construction plans down to reinforcement bars
- ▶ Usage is spreading rapidly

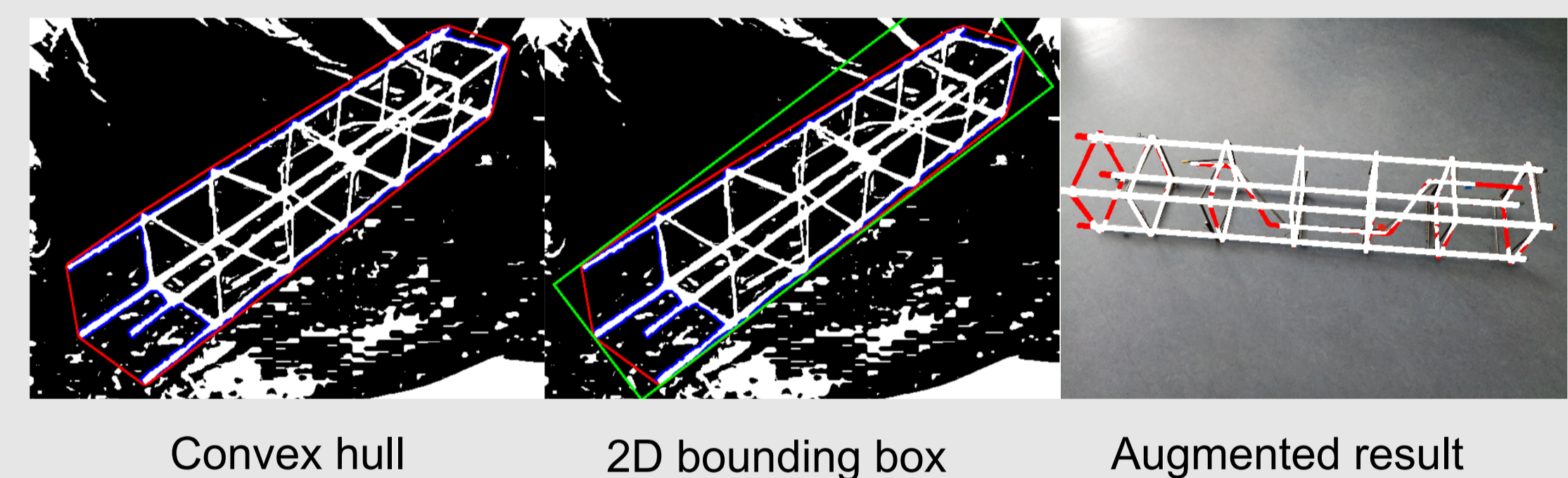
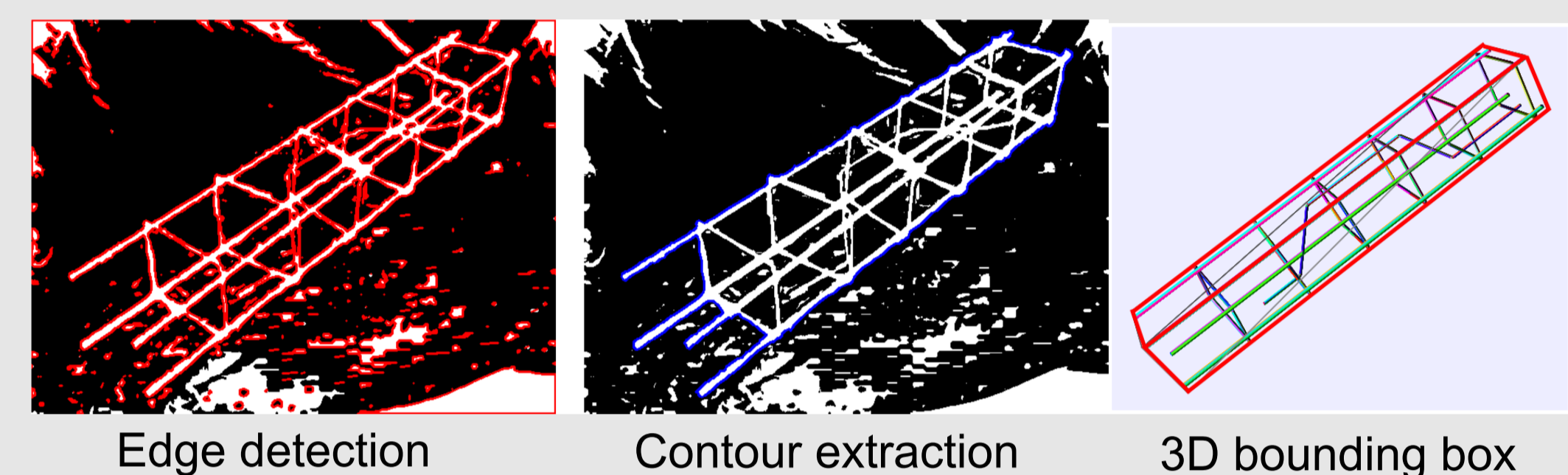
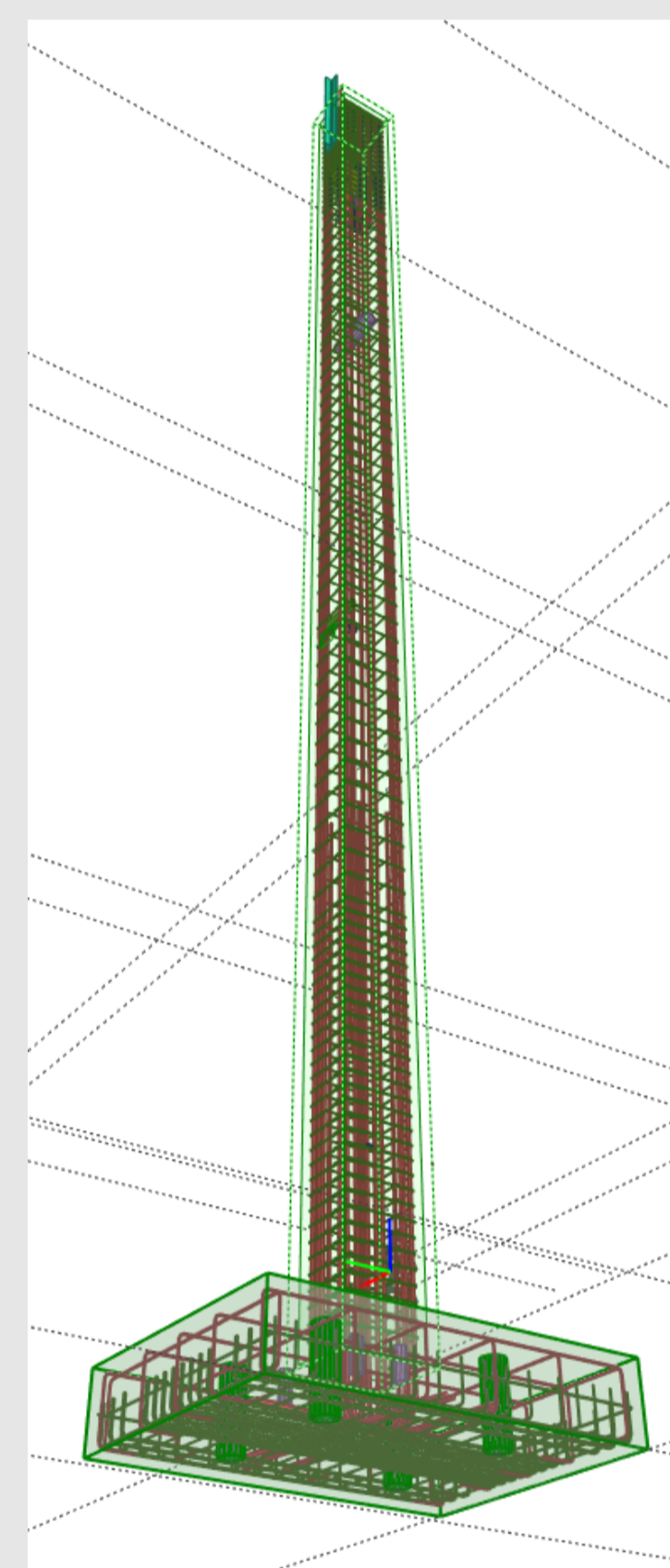
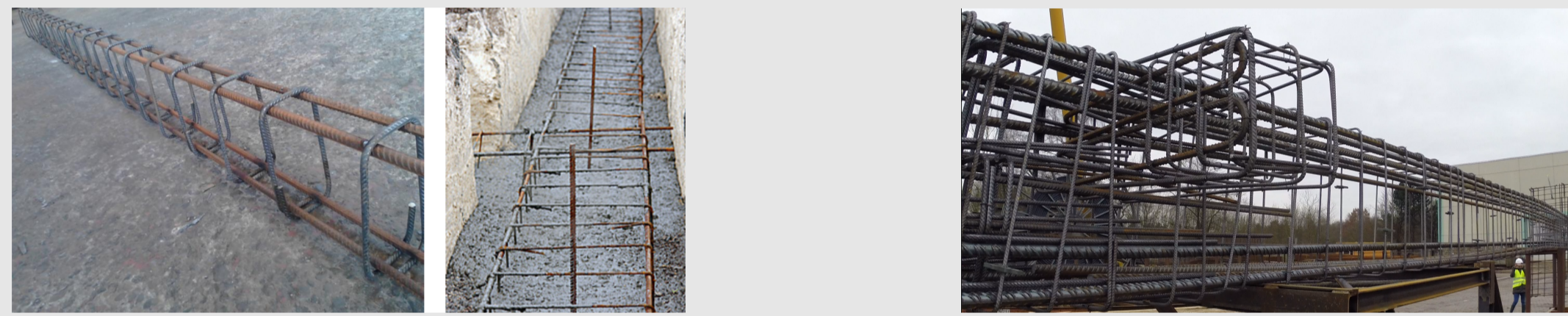
Idea:

- ▶ Automatic validation of construction to BIM
- ▶ Enrichment of plans by tolerance values and building regulations
- ▶ Usage of optical sensors and computer vision to validate construction



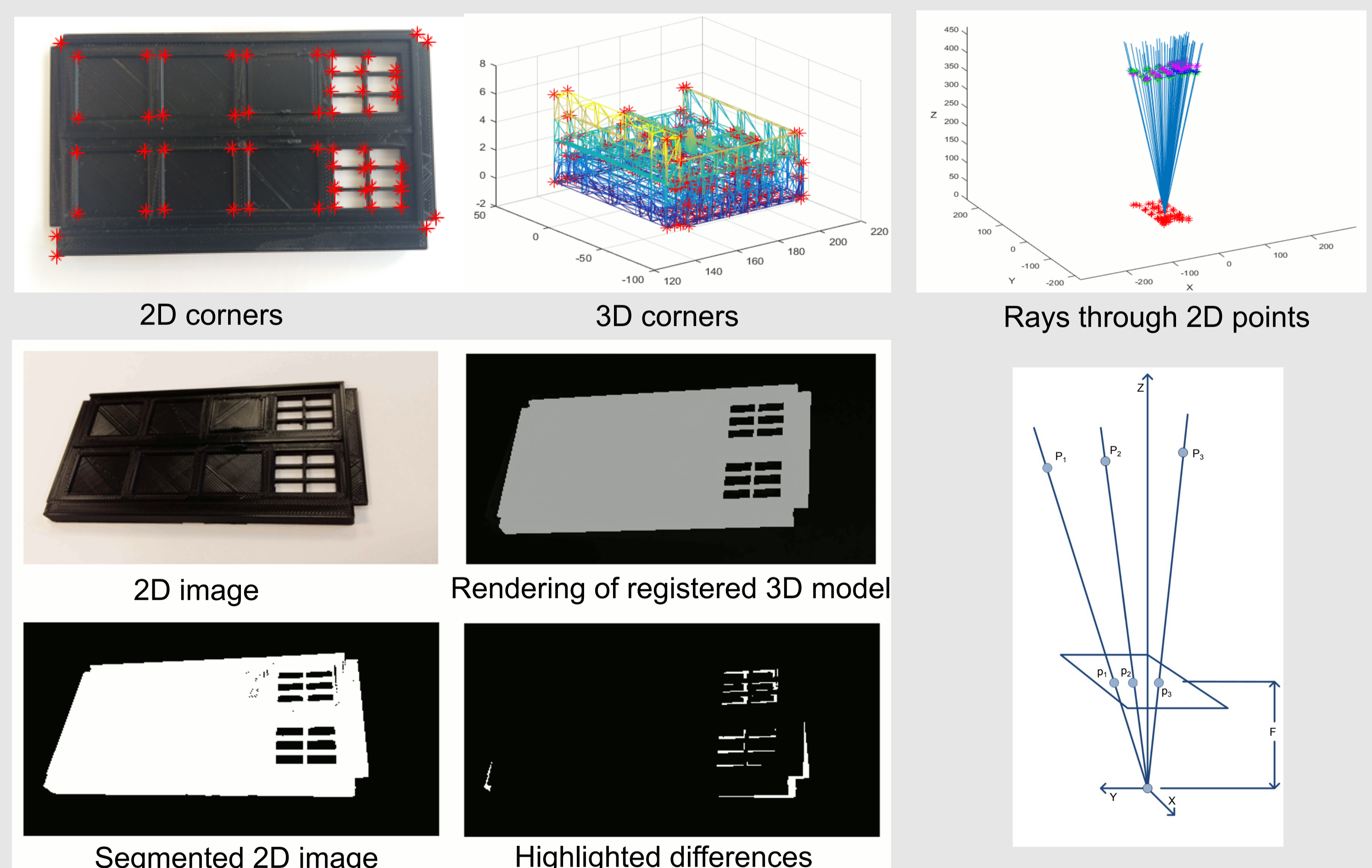
Automatic Optical Validation of Reinforcement Bars

- ▶ Image segmentation using canny edge detection
- ▶ Segmentation of object by contour detection (largest)
- ▶ Iterative optimization of external camera parameters
 - ▶ Initialization by bounding box
 - ▶ Analyses by syntheses approach
 - ▶ Rendering of 3D model using estimated camera
 - ▶ Minimize distance of every object pixel to image pixel using 2D Hausdorff metric
- ▶ Visualization of final result as augmented reality



Automatic Optical Validation of Precast Concrete Structures

- ▶ Extraction of 2D corners from image
- ▶ Extraction of 3D corners from 3D model (3 faces w/ $\sim 90^\circ \Delta$)
- ▶ Projection of 2D point cloud to 3D camera space
- ▶ Initial point cloud matching using procrustes / ICP
- ▶ Minimization of distances between 3D model points and rays from estimated camera center through 2D points
- ▶ Minimize distance of every object pixel to image pixel using 2D Hausdorff metric



Results

- ▶ 2D-3D registration of reinforcement bars via bounding box
- ▶ 2D-3D registration of precast concrete elements via 2D/3D corners
- ▶ Validation and difference detection using 2D Hausdorff distances
- ▶ Visualization via augmented reality and highlighting of errors

Future Work

- ▶ Test algorithms on construction site in rough environment
- ▶ Integrate algorithms into mobile demonstrator (toughbook)
- ▶ Integrate Common Data Environment (CDE) interface for data and tolerance storage